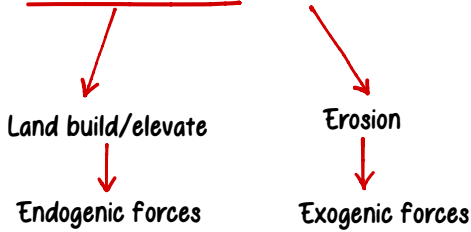


GEOMORPHOLOGY AND LANDFORMS



Geomorphology

- Geomorphic process: Changes in the configuration of Earth



- Example:

Himalayas: continuously increasing → Endogenic > Exogenic

Aravalis: continuously decreasing → Exogenic > Endogenic

- Endogenic forces: the pressure within the earth, also known as internal forces

↓
Energy from:
Radioactive decay
Primordial heat

Changes categorised into:

1. Diastrophism: it is kind of process that move/elevate/build up the process of Earth

Endogenic Processes:

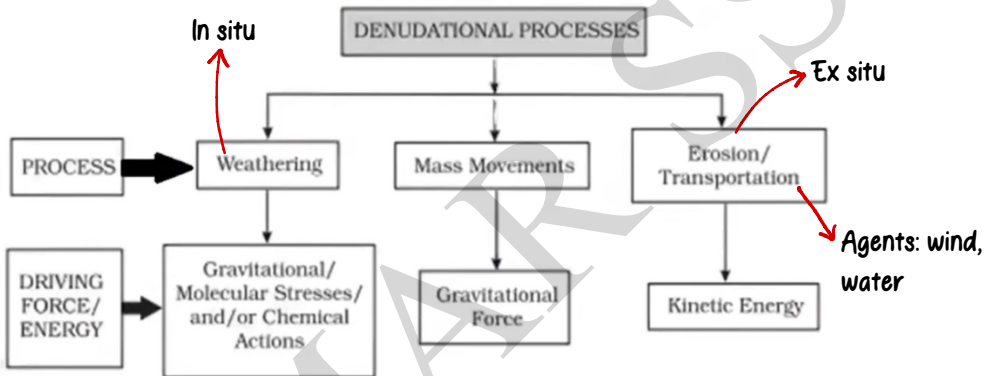
- a. Orogenic: process through which mountains are built
- b. Epeirogenic: other changes except mountain build up
- c. Earthquake: shaking of Earth
- d. Plate tectonics

2. Volcano: openings/vents where lava or magma erupts

- Exogenic Processes: due to Exogenic forces, causes wearing and tearing

- ↓
- Gradation: wearing down of relief features of Earth

- Collectively Exogenic forces are called **Denudation**
- Exogenic Agents: running water, wind, waves, ground water
- Ultimately sources of energy for all exogenic forces: Sun



- Weathering: Action of elements of weather and climate over Earth Materials
It is a in situ process
- Types of weathering:
 1. Chemical weathering: the erosion or disintegration of rocks, building materials, etc. caused by chemical reactions
 2. Physical/Mechanical weathering: disintegration without chemical change
 3. Biological weathering: caused by movement of plants and animals
- Effect of Weathering:
- Exfoliation: process when large, curved plates or slabs of rocks are stripped away from the outer surface of a rock mass

Mass Movement

Fast Slow

weathering is not a pre-requisite for Mass Movement, it aids the Mass Movement

- Main force involved: Gravity

Types:

- Landslide
- Avalanche
- Earthflow
- Mud flow

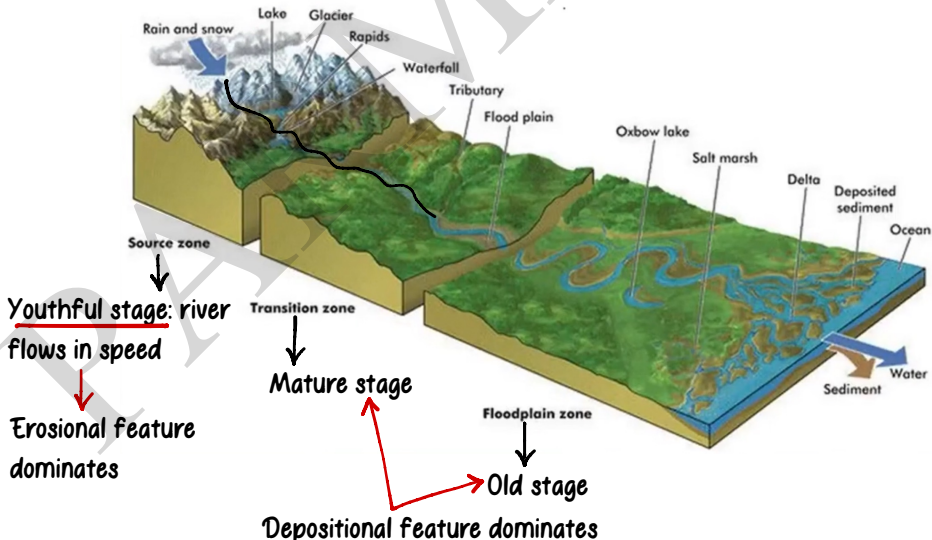
- Creep: slow downslope movement of particles
- Solifluction: slow progressive movement of mass down a slope

• Landforms

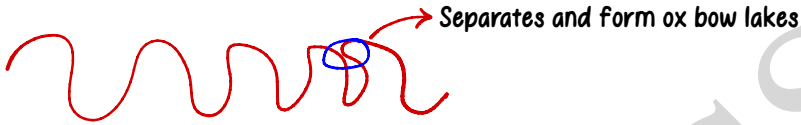
Types:

1. Erosional
2. Depositional

• Landforms Created by River



- Youth stage: V-shaped valley, Gorges, Canyon, Waterfalls, Rapids, entrenched meander
- Mature stage: Meanders
- Old: ox-bow lake, delta, levees, flood plain



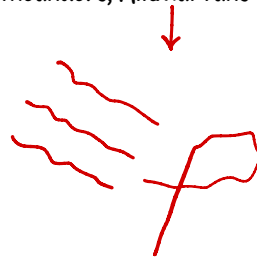
Erosional features:

- V-shaped valley, Gorges, Canyon, Waterfalls, Pothole, Plunge pools, River terraces

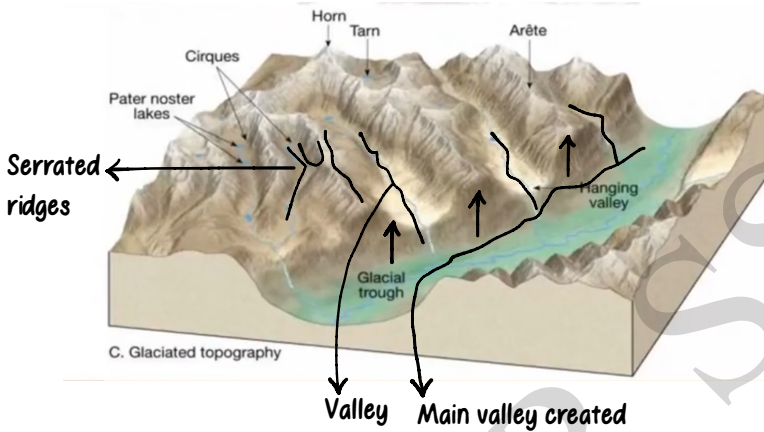
Incised Meanders: a meandering river valley that has cut down its bed into the bedrock because of uplift or lowered base level



- Depositional features: flood plains, Delta, ox bow lakes, meanders, Alluvial fans



Landforms Created by Glacier



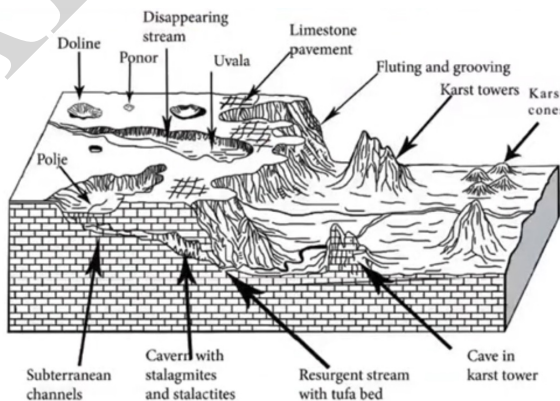
Erosional

- Cirque: are created in heads of glacial valleys
- Ridges/Arête
- Horn
- Hanging Valley
- Glacial Valley

Depositional

- Moraine
- Eskers
- Drumlins
- Outwash plains

- Landforms Created by Groundwater: usually seen in places where rock is soft



Dolomite/Limestone
↓
Chemical weathering

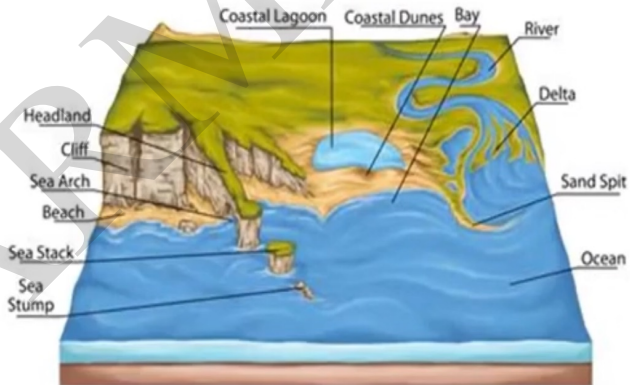
Karst Topography (in groundwater)
↓
Found in Karst region in Mediterranean Sea where rocks are made of Limestone and Dolomite

In India, mainly in South India ←

- Erosional: pools, sink holes, dolines, lapies, uvalas, limestones
- Depositional: Stalactite, Pillars, Stalagmite

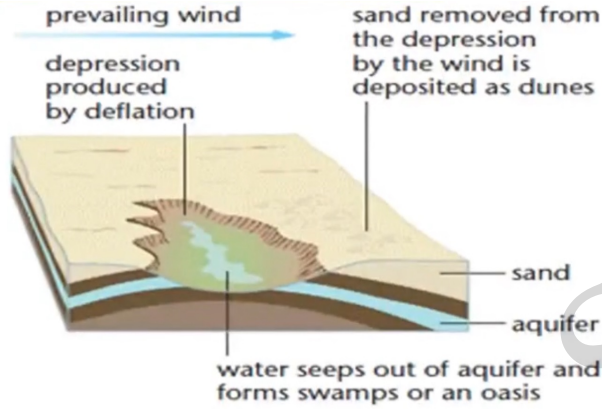


- Landforms Created by Sea Waves



- Erosional: cliff, caves, stack, arch
- Depositional: beaches, dunes, bars, barrier, spits

• Landforms Created by Wind



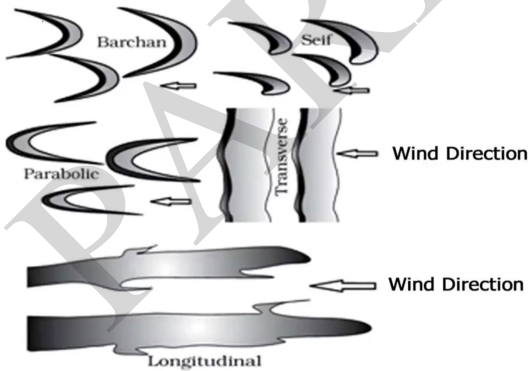
• Erosional: Pediplain, Playas, Mushroom rock, Pedestal rocks

• Depositional: Sand Dunes

Barchan Seif



Mushroom Rock



1. Horn: Glacier
2. Lapie: sinkhole, pool, lapies, Dolines → Erosional landform by Groundwater

3. Ox-bow lakes:  River: old stage

The diagram shows a red wavy line representing a river. A blue circle highlights a meander loop in the river. A red line indicates the path of the river as it has cut through the neck of the meander, leaving a closed loop of water behind it, which is the ox-bow lake.

4. Stack:  sea waves

The diagram shows a simple red outline of a U-shaped rock formation, representing a sea stack.

5. Stalactite: groundwater

- Drumlins: glaciers
- Alluvial fan: river (youthful to mature stage)
- Barriers/Bar/Spit: sea waves
- Seif/Barchan : wind
- Only river that meanders in youthful stage: Jhelum